

Reboot Develop Blue 2022

Dubrovnik, Croatia, September 29th to October 1st, 2022

Conditions and regulations of Reboot Develop Blue 2022 Indie Award

Participants of the Reboot Develop 2022 Blue Indie Award must comply with the terms and conditions defined in the following articles listed in the **Reboot Develop Blue 2022 – Indie Award Rules and Regulations** document.

Should you decide to apply for entering the contest it is considered you have agreed and complied with all of them without any limitations. Should you apply without reading the content of this document, the Organizer will assume that you have agreed to all terms and conditions automatically.

Reboot Develop Blue 2022 Indie Award contest.

1. Organizer

The organizer of the **Reboot Develop Blue 2022 Indie Award** is **Reboot** represented by **Digital Adventure LLC** company.

2. Indie Award

All participants who enter the Indie Award competition will compete in five different categories. The categories are as follows:

- GAME OF THE YEAR
- OUTSTANDING GAMEPLAY
- VISUAL EXCELLENCE
- BEST AUDIO
- SPECIAL SELECTION

2.1. Indie Award Categories explanation

- GAME OF THE YEAR
 - The category represents the very best project/game that stood out from the rest of the Indie Award candidates and showed excellence in most of the aforementioned categories
- OUTSTANDING GAMEPLAY
 - The category represents the project/game that showed excellence by delivering the most encapsulating gameplay mechanics
- VISUAL EXCELLENCE
 - The category represents the project/game that showed excellence in various visual representation aspects including, but not limited to: graphic quality, visual art style, art direction
- BEST AUDIO
 - The category represents the project/game that showed excellence in various audio representation aspects including, but not limited to: audio design, music composition, sound effect design, audio engineering

- SPECIAL SELECTION
 - The category represents the project/game which does not fit any of the aforementioned categories but has stood out from the rest of the Indie Award candidates with its ingenuity/originality/innovation and/or delivered powerful message across its medium

3. Submission process

- Indie Award application is completely free of charge
- Submitted game/project can be developed for one or multiple of the following platforms – PC, Mac, Console, VR, AR, XR, handheld system and/or mobile platforms
- Company/studio or an individual is allowed to submit more than one project/game for the current instance of the Reboot Develop Indie Award, developed under the single brand/studio name
- Project/game that was submitted and accepted, therefore participated in any of the previous iterations of the Reboot Develop Indie Award (Blue or Red), is not allowed to be submitted for the selection process again, even if game/project in question is submitted under a different brand/name
- If the project/game was a winner of any previous iterations of the Reboot Develop Indie Award (Blue or Red), its application will be considered void
- The application for the Reboot Develop Blue 2022 Indie Award must be submitted through the dedicated web form, in which the developer/studio will provide the Organizer with the required information as follows:
 - Full name of the contact person
 - Contact person's email
 - Name of the game/project
 - Name of the studio/developer
 - Size of the studio
 - Game/project description
 - Visual representation of the project in the form of video material delivered through dedicated URL (YouTube or similar format)
 - Playable project in the form of the code, URL or other means of digital playable code/project delivery platforms
- The Organizer will respect the sensitivity of the collected information and will use the aforementioned information for the application processing and communication purposes only, all according to the GDPR disclaimer in the article 8. of this document
- Every company/studio or an individual that applied for the Reboot Develop Blue 2022 Indie Award, is required to have at least one team member registered for the conference, i.e., purchased conference pass of any available option/package, to be considered for the Indie Award selection process
- Every company/studio or an individual that applied for the Reboot Develop Blue 2022 Indie Award, is required to be present at the conference, and available for contacting in case of any additional questions that the official Indie Award Jury might have during the selection process, as well as be present during the Reboot Develop Blue 2022

closing ceremony, should the company/studio or an individual in question be nominated or awarded in any of the aforementioned Indie Award categories

4. Independent production

Every studio/company or an individual that submits a project/game for Indie Award must be independent, i.e.:

- majority of the ownership and the control of the company/studio belongs to the company/studio or an individual itself, and not owned and/or controlled by a video game publisher, investor, or third-party company
- The production of the submitted project/game is funded in majority through the various independent sources

5. Jury

Reboot Develop Blue 2022 Organizer will provide and set up an anonymous international judging committee (the Jury), assembled from some of the top global games industry professionals. The Jury will process and evaluate each game/project within the parameters of each Indie Award category, after which will make an objective and unanimous decision, therefore a selection of the nominated and awarded games/projects. Each nominated and awarded game/projects will be announced during the special Reboot Develop Blue 2022 conference closing ceremony.

6. Award

Awards for each winner in any of the categories are listed as follows:

- \$2500 worth of sponsored prizes
- Unique Reboot Develop Blue 2022 award plaque/statuette

The Organizer is obligated to deliver all the awards to the selected winners in the maximum of 90 days period after the Reboot Develop Blue 2022 Indie Award ceremony.

7. Deadline

The deadline is 15th of September - 11:59PM CEST time (or GTM+2).!

8. GDPR disclaimer

Reboot/Digital Adventure LLC is committed to ensuring the security and protection of the personal information that we process, and to provide a compliant and consistent approach to data protection. Therefore, all personal information (i.e. contact email, name, and surname) provided through this form will be used exclusively for the purposes of this application and communication with the representative of the legal entity (company/studio) or individual (non-legal entity) who provided the personal information. Personal information provided through this form will not be shared with the 3rd parties and/or Reboot (Digital Adventure LLC) partners (i.e. sponsors, publishers and/or investors) unless explicitly permitted by the company/studio representative or individual (non-legal entity) who provided the

aforementioned information. All additional information related to our GDPR compliance can be obtained by contacting info@rebootdevelop.hr.