

Indie Expo Area Rules and Regulations – Reboot Develop Blue 2022

Dubrovnik, Croatia, September 29th to October 1st, 2022

Participants of the Reboot Develop 2022 Blue Indie Expo must comply with the terms and conditions defined in the following articles listed in the Reboot Develop Blue 2022 – Indie Expo Code of Conduct document.

Reboot Develop Blue 2022 Indie Expo.

1. Organizer

The organizer of the Reboot Develop Blue 2022 Indie Expo is Reboot represented by Digital Adventure LLC company.

2. Indie Expo

All participants who hold Indie Package and apply for the exhibition a.k.a. Indie Expo will have an option to exhibit at Reboot Develop Blue 2022. The opportunity to exhibit is not mandatory.

Indie Expo will take place in the center of the Sheraton hotel, within the large foyer area near the reception desk.

2.1. Indie Expo specifics

- Slots will be occupied on a "first-come-first-serve" basis.
- Each expo slot is in form of a table/counter that is approximately 120cm wide + 45cm deep + 75cm high with two chairs.
- Keep in mind that Indie Expo slots are limited to one per company/studio/team, regardless of how many Indie Packages or tickets have been purchased/obtained through other means
- There is roughly enough space for either two laptops or desktop PCs.
- Each slot will be branded by us, through papers-sized A4 table stand where your company/studio name, will be displayed with short specifics about your game.
- **Full sized roll-ups** or any kind of similar branding is **not allowed** as indie slots are connected to each other and will, most likely, produce clutter. Please keep that in mind because we are extremely limited with space, and we have to abide by the hotel rules.
- Other "on-table" promo assets (such as stickers, booklets, brochures, t-shirts, mini branded stands not higher than 75cm) are allowed, with the limitation that they cannot be higher than 75cm or wider than the total length of your indie expo slot (120cm)
- You are allowed to **assemble your equipment** in the Indie Expo Area from **6PM** on **September 28th**, and disassemble immediately after the official conference program ends – shortly after the Indie Award ceremony.
- Opening hours of Indie Expo are 10:00AM till 6:00PM every day including the last day of the conference.

3. Submission process

- Indie Expo application is completely free of charge
- Submitted game/project can be developed for one or multiple of the following platforms – PC, Mac, Console, VR, AR, XR, handheld system and/or mobile platforms
- Company/studio or an individual is allowed to submit more than one project/game for the exhibition
- Submission process is conducted through google form document at the following URL - <https://forms.gle/EoEEMzyzRzQ8kcWK6>

4. Deadline

The deadline is 15th of September - 11:59PM CEST time (or GTM+2).!

5. GDPR disclaimer

Reboot/Digital Adventure LLC is committed to ensuring the security and protection of the personal information that we process, and to provide a compliant and consistent approach to data protection. Therefore, all personal information (i.e. contact email, name, and surname) provided through this form will be used exclusively for the purposes of this application and communication with the representative of the legal entity (company/studio) or individual (non-legal entity) who provided the personal information. Personal information provided through this form will not be shared with the 3rd parties and/or Reboot (Digital Adventure LLC) partners (i.e. sponsors, publishers and/or investors) unless explicitly permitted by the company/studio representative or individual (non-legal entity) who provided the aforementioned information. All additional information related to our GDPR compliance can be obtained by contacting info@rebootdevelop.hr.